

MODE OF HEAT TRANSFER

- |1| → CONDUCTION
- |2| → CONVECTION
- |3| → RADIATION

1. → CONDUCTION → Method of heat transfer in which medium particle transferred heat one place to another place without change its own position.



NOTE → * conduction method is possible in solid, liquid & gas.
 iit → * Thermal conductivity^(K) is max for solid medium.

$$K_{solid} > K_{liq} > K_{gas}$$

iiit → * Thermal conductivity is directly proportional to Electrical conductivity. Except → Human body.

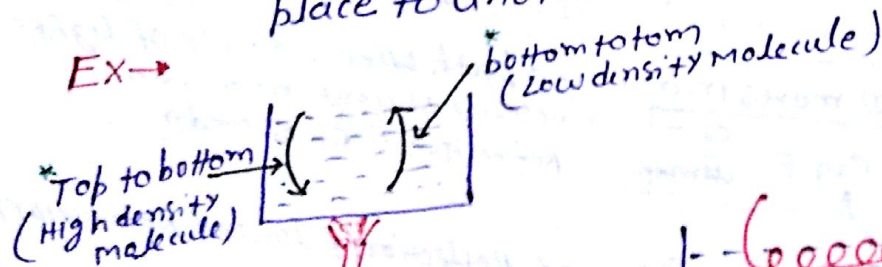
 * Body Electricity conductor hai or Heat conductor hai Except Human Body.

Ex → $\begin{matrix} \rho_{Cu} < \rho_{Al} \\ K_{Cu} > K_{Al} \end{matrix}$ $K_{metal} > K_{non-metal}$

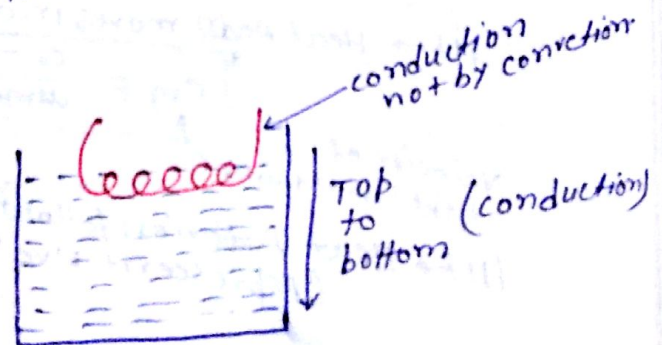
*
 iivt → * In a solid medium heat transfer take place only from conduction method.

BCECE 2019

2. → CONVECTION → Method of Heat transferred in which medium particle transferred heat one place to another place due to density difference.



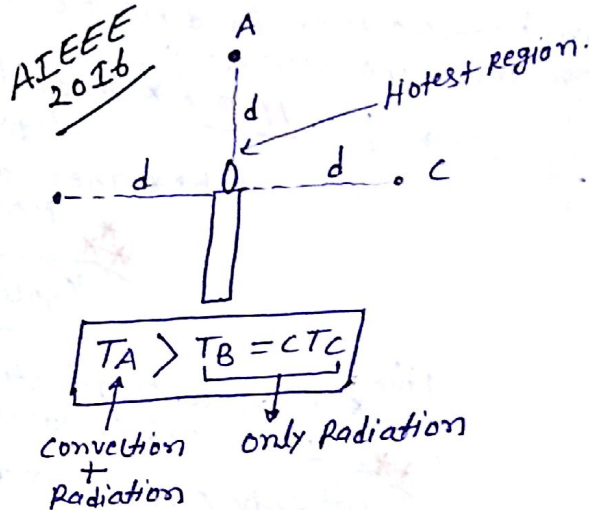
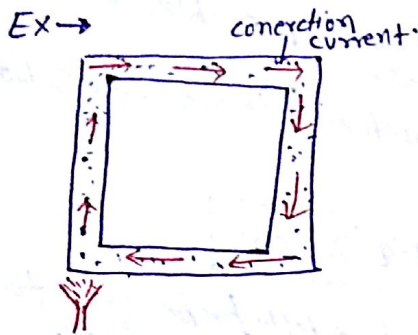
* convection method is possible from bottom to top.



NOTE → * Medium & Gravity is necessary for convection Method.
 * For best Heating devices place at bottom & for best cooling devices place at Top.
 * In a Artificial satellite, freely falling lift, at the centre of earth Heat transfer not takes place from convection method.

Forced convection → If medium particle circulate forcibly.
 EX → FAN, cooler, AC, duct, Heat (pump).
 * BEECE 2015 main

convection current: →



|3| → RADIATION → Method of Heat transfer in which medium is not necessary & Heat transfer takes place with velocity of light.

NOTE → * Solid → only conduction.
 * Liquid & Gas → conduction, convection & Radiation.
 * Vacuum → only Radiation.

* $\text{Radiation} > \text{convection} > \text{conduction}$
 ↓ ↓ ↓
 velocity of light slow slowest.

Properties of thermal radiation or, Heat radiation or, Infrared Radn

iii → Heat Radn moves in a st. line path with velocity of light.

* $C_m = \frac{C_0}{\mu_m}$
 ↑ velocity of light in vacuum.
 ↑ Refractive Index of med^m.

iii → Heat Radiation follow law of Reflection & law of Refraction (Represent wve nature.)

iii) →

Radiation	γ-ray	X-Rad ⁿ	U.V Rad ⁿ	visible VIB ⁿ or	I.R. or, Heat Rad ⁿ , Thermal Rad ⁿ	M.W	R.W
Wavelength Range	< 0.01 Å	0.01 Å - 100 Å	100 Å - 3800 Å	3800 Å - 7800 Å	7800 Å - 10 ⁶ Å	> 10 Å	m.m, cm, m Range
Energy Range	> 1.24 MeV	124 eV - 124 keV	3.1 eV - 124 eV	1.3 eV - 3.1 eV	0.0124 eV - 1.3 eV	< 0.0124 eV	

$$\lambda \uparrow, \nu = \frac{c}{\lambda} \downarrow \Rightarrow E_{ph} = h\nu \downarrow \Rightarrow P.P \downarrow$$

$$E_{ph} = h\nu = \frac{hc}{\lambda} = \frac{12400}{\lambda(\text{Å})} \text{ eV} = \frac{1240}{\lambda(\text{nm})} \text{ eV}$$

Wavelength Range of Heat Radⁿ ⇒ 7800 Å - 10⁶ Å
 " " " Radⁿ ⇒ 0 - ∞

(I.R. Radiation)

* Energy
↓
0.0124 eV - 1.3 eV

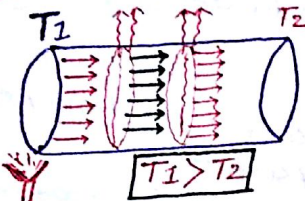
AIR
AIIMS

|1| → CONDUCTION

* Thermal energy ↑, vibrational K.E of surface molecule. It is further divide into 3-part.

some part is absorb by the surface molecule, some part is Radiated & Remaining part is transferred to the nearest surface molecule.

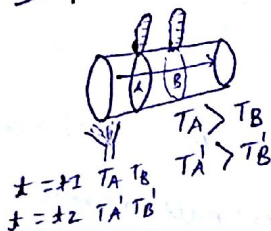
2016
AIIMS



AIR * In the direction of Heat flow, temp. of conductor is ↓. It explain from the Internal Resistance of path.

AIR |a| → Variable condition

→ If temp. of same surface charge W.r.t time condition is called variable condition.



$$T = f(x, t)$$

$$T_A \neq T_B, T_A' \neq T_B'$$

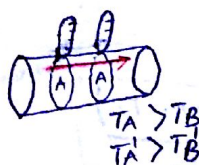
* Heat flow or Heat current

$$\frac{dq}{dt} = \text{Non-uniform}$$

Reason → In a variable condition Radiated & absorbing part is not equal to zero.

AIR
|b| →

Steady State condition → If temp. of same surface Remain unchange W.r.t condition.



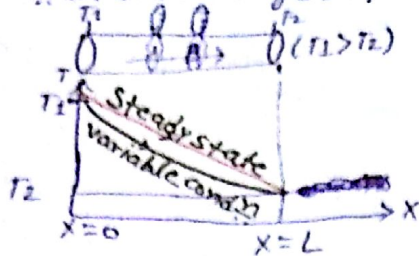
$$T_A = T_B, T_A' = T_B'$$

$$T = f(x)$$

$$\frac{dq}{dt} = c(\text{uniform})$$

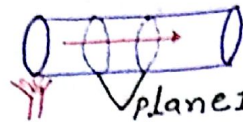
Reason → ✓

* In a steady state condn temp. change linearly w.r.t distance from heating end & in variable condn I.T will change exponentially.



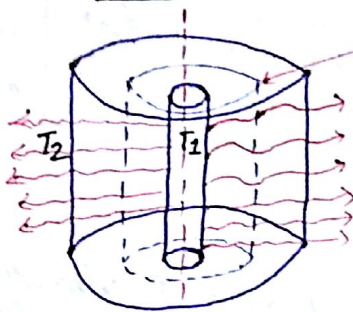
|C| → Isothermal Surface → In the direction of heat flow surface which has same temp. molecule is called isothermal surface.

EX → iii → Rod (Heat flow along length) →



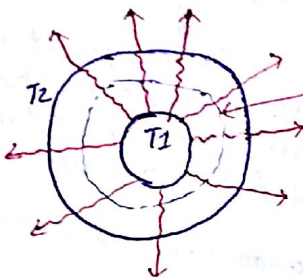
plane isothermal surface (2-D surface)

iii → Hollow cylinder →



cylindrical I.T surface (3D)

iiii → Hollow sphere →



spherical I.T surface (3D surface)

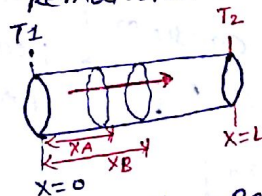
NOTE → Size & shape of I.T surface depend on direction of heat flow.

|IV| → Temp. Gradient →

change in temp. w.r.t position represent temp. gradient of surface.

* In a steady state condn temp. gradient remain in the direction of heat flow.

* Gradient word puri phy se hi means change w.r.t position.



$$T.G = \frac{\Delta L}{\Delta x} = \frac{T_2 - T_1}{L - 0} = \frac{T_A - T_B}{x_B - x_A}$$

* unit → $\frac{^\circ C}{cm}$, $\frac{K}{m}$

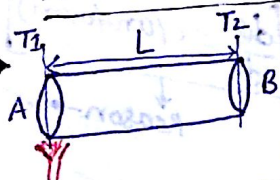
* Heat flow Rate ($R_H = \frac{dq}{dt}$)

|V| → Heat flow Rate (steady state condn) →

Heat flow rate directly proportional to cross section area & temp. diff b/w ends & inversely proportional to the length of conductor.

|a| → For 2-D surface →

K = Thermal conductivity



$$\frac{dq}{dt} \propto A$$

$$\frac{dq}{dt} \propto \frac{1}{L}$$

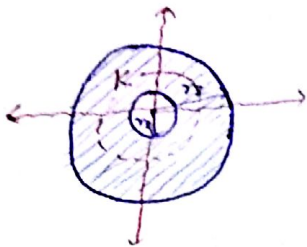
$$\frac{dq}{dt} \propto \frac{A(T_1 - T_2)}{L}$$

$$\frac{dq}{dt} = \frac{KA(T_1 - T_2)}{L}$$

NOTE → * Thermal conductivity depend on nature of material it is independent from geometry & Heat flow Rate.
 ** * Thermal conductivity of conductor ↓ with temp. but in steady state condition State condition it will remain same.
 * Thermal conductivity ∝ Electrical conductivity. (except-Human body)

|b| → 3-D surface

|a| → Hollow sphere →

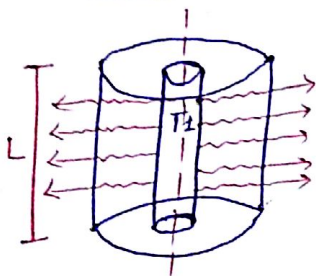


$$\frac{dq}{dt} = H = \text{same} = k(4\pi x^2) \left(-\frac{\Delta T}{\Delta x}\right)$$

$$\int_{r_1}^{r_2} \frac{\Delta x}{x} = -\frac{4\pi k}{\frac{dq}{dt}} \int_{T_1}^{T_2} \Delta T$$

$$\boxed{\frac{dq}{dt} = \frac{4\pi k (T_1 - T_2) r_1 r_2}{r_2 - r_1}}$$

|b| → Hollow cylinder →



$$\boxed{\frac{dq}{dt} = \frac{2\pi k L (T_1 - T_2)}{\log_e (r_2/r_1)}}$$

Relation b/w $\left(\frac{dq}{dt}\right)$ & $T \cdot \Omega$

$$T \cdot \Omega = \frac{\Delta T}{\Delta x} = \frac{T_2 - T_1}{L}$$

$$\frac{dq}{dt} = kA \left[\frac{T_1 - T_2}{L} \right]$$

$$\boxed{\frac{dq}{dt} = k(-T \cdot \Omega)} \quad \text{or,} \quad \boxed{\frac{dq}{dt} = kA \left(-\frac{\Delta T}{\Delta x}\right)}$$

comparison b/w Electrical conduction & Thermal conduction.

* Flow High pot. to Low pot.

* Electrical current (i)

$$\boxed{i = \frac{dq}{dt}}$$

* Electrical Resistance

$$\boxed{R = \frac{\Delta V}{i}}$$

$$\boxed{R = \rho \frac{L}{A} = \frac{1}{\sigma} \frac{L}{A}}$$

$$\boxed{\Delta V = \Delta T}$$

$$\boxed{i = H}$$

$$\boxed{G = H}$$

* Heat current = Heat flow rate

$$\boxed{H = \frac{dq}{dt}}$$

* Thermal Resistance

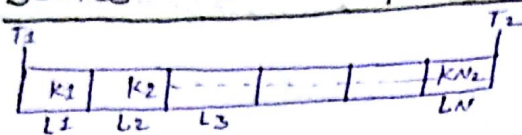
$$\boxed{R_{th} = \frac{\Delta T}{H}}$$

$$R_{th} = \frac{\Delta T}{kA \left(\frac{\Delta T}{L}\right)}$$

$$\boxed{R_{th} = \frac{L}{kA}}$$

COMBINATION OF CONDUCTOR

I → Series combination / End to End combination →

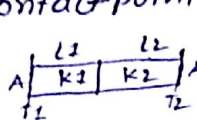


ii) → Heat current same

$$H_1 = H_2 = H_3 = \dots = H_N$$

$$\left(\frac{dQ}{dt}\right)_1 = \left(\frac{dQ}{dt}\right)_2 = \dots = \left(\frac{dQ}{dt}\right)_N$$

iii) → contact point temp. / common temp.



$$H_1 = H_2$$

$$T_c = \frac{\frac{K_1}{L_1} T_1 + \frac{K_2}{L_2} T_2}{\frac{K_1}{L_1} + \frac{K_2}{L_2}}$$

**** Standard**

If $K_1 = K_2$

$$T_c = \frac{T_1 L_2 + T_2 L_1}{L_1 + L_2}$$

Exemplar

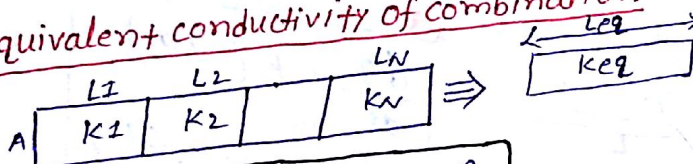
If $K_1 \neq K_2, L_1 = L_2$

$$T_c = \frac{K_1 T_1 + K_2 T_2}{K_1 + K_2}$$

$K_1 = K_2 \neq L_1 = L_2$

$$T_c = \frac{T_1 + T_2}{2} \Rightarrow T_{avg}$$

Equivalent conductivity of combination



$$R_{eq} = R_1 + R_2 + \dots + R_N$$

$$K_{eq} = \frac{L_1 + L_2 + \dots + L_N}{\frac{L_1}{K_1} + \frac{L_2}{K_2} + \dots + \frac{L_N}{K_N}}$$

**** Standard**

$L_1 = L_2 = \dots = L_N = L$

$$K_{eq} = \frac{N}{\frac{1}{K_1} + \frac{1}{K_2} + \dots + \frac{1}{K_N}}$$

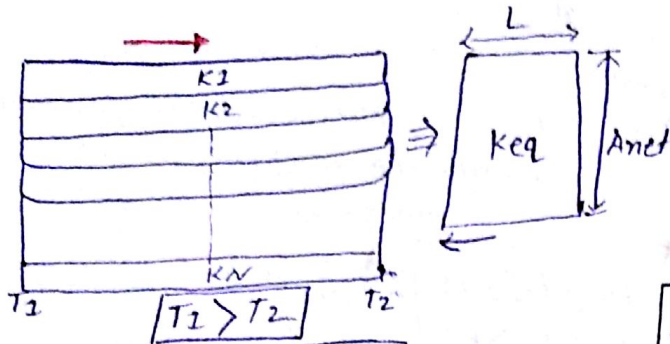
* $N = 2$ $\begin{cases} L_1 = L_2 \\ A_1 = A_2 \end{cases}$

$$K_{eq} = \frac{2K_1 K_2}{K_1 + K_2}$$

Exemplar
* $N = 3$

$$K_{eq} = \frac{3K_1 K_2 K_3}{K_1 K_2 + K_2 K_3 + K_3 K_1}$$

12) → Parallel combination →



ii) → $\Delta T = \text{same}$

iii) → $H = \frac{\Delta T}{R+h} = \frac{1}{R+h}$

$$H_{\text{net}} = H_1 + H_2 + \dots + H_N$$

$$\frac{1}{R_{\text{eq}}} = \frac{1}{R_1} + \frac{1}{R_2} + \dots + \frac{1}{R_N}$$

$$\frac{1}{R_{\text{net}}} = \frac{1}{R_{1h1}} + \frac{1}{R_{2h2}} + \dots + \frac{1}{R_{NhN}}$$

Equivalent conductivity →

$$R_1 = \frac{L}{K_1 A_1}, \quad R_2 = \frac{L}{K_2 A_2}$$

$$* \quad R_{\text{eq}} = \frac{L}{K_{\text{eq}}(A_1 + A_2 + \dots + A_N)}$$

$$* \quad K_{\text{eq}} = \frac{K_1 A_1 + K_2 A_2 + \dots + K_N A_N}{A_1 + A_2 + \dots + A_N}$$

** standard:

$A_1 = A_2 = \dots = A_N$

$$K_{\text{eq}} = \frac{K_1 + K_2 + \dots + K_N}{N}$$

* $N = 2$

$L_1 = L_2$

$K_1 = K_2$

$$K_{\text{eq}} = \frac{K_1 + K_2}{2}$$

* $K_1 = K_2 = \dots = K_N$

$$K_{\text{eq}} = K$$

** standard:

$L_1 = L_2, A_1 = A_2$

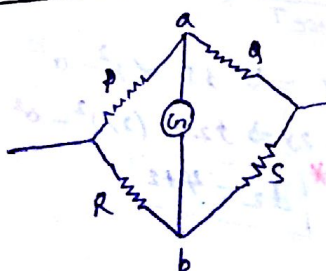
* $K_{\text{series}} = \frac{2K_1 K_2}{K_1 + K_2} \Rightarrow H \cdot M$

* $K_{\text{parallel}} = \frac{K_1 + K_2}{2} \Rightarrow A \cdot M$

* $\frac{K_s}{K_p} = \frac{4K_1 K_2}{(K_1 + K_2)^2}$

** NOTE → If two identical Rods, identical plates connected in series & parallel ratio of time taken for same Heat flow is 4:1.

**



* $\frac{P}{Q} = \frac{R}{S} \Rightarrow I_{\text{in}} = 0 \Rightarrow V_a = V_b$

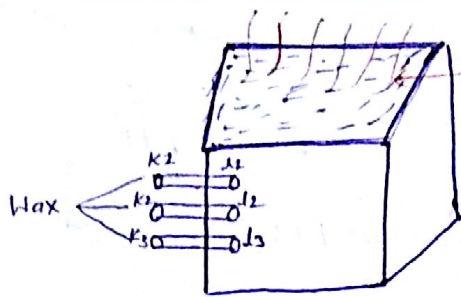
* $\frac{P}{Q} > \frac{R}{S} \Rightarrow V_a < V_b$

* $\frac{P}{Q} < \frac{R}{S} \Rightarrow V_a > V_b$

$I_{\text{in}} \neq 0$

Ingon-hauzz Exp: →

$$\frac{dq}{dt} = \frac{KA}{L} (T_1 - T_2) \propto K$$



Hot Water
BHU 2007
Cond'n

→ From Ingon Hauzz exp. practically compare thermal conductivity material

$$l_3 > l_2 > l_1$$

$$k_3 > k_2 > k_1$$

$$K \propto l^2$$

Melted Length

Wedman-Fronz Law → At const. temp. ratio of thermal conductivity & electrical conductivity remain same.

Thermal conductivity → $\frac{K}{\sigma T} = \text{const.}$

Electrical conductivity →

$$* T = \text{const.}$$

$$* K \propto \sigma$$

Diffusivity (D): → It is a ratio of thermal conductivity & Heat capacity per unit vol.

$$D = \frac{K}{\frac{Mc}{V}}$$

$$\text{Heat cap.} = Mc = Vdc$$

$$\frac{Mc}{V} = d$$

$$D = \frac{K}{dc}$$

Thermal conductivity
sp. heat.
Density

$$I = c$$

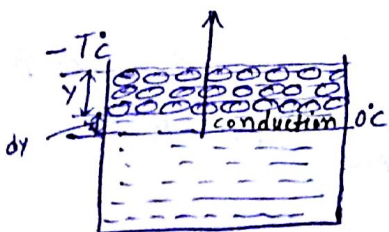
$$K \propto \sigma$$

NOTE → Diffusivity of material on nature of material.

Formation of Ice → Ice formation in a lake take place top to bottom from conduction method.

AIR

* Ice not melt even lower Water give heat bcoz Steady state cond'n.



$$* dq = \frac{K_{ice} A}{y} (T) dt$$

$$* dq = (dice ALf) dy$$

$$* \int_{t_1}^{t_2} dt = \left(\frac{dice Lf}{K_{ice}} \right) \int_{y_1}^{y_2} y dy$$

$$\Delta t = t_2 - t_1 = \frac{dice Lf}{2K_{ice} T} (y_2^2 - y_1^2)$$

|a| → 0 $\xrightarrow{t_1}$ y $\xrightarrow{t_2}$ 2y

$$t_1 \propto y^2 - 0^2$$

$$t_2 \propto (2y)^2 - y^2$$

$$* t_2 = 3t_1$$

|b| → 0 $\xrightarrow{t_1}$ y $\Rightarrow t_1 \propto y^2 - 0^2$

0 $\xrightarrow{t_2}$ 2y $\Rightarrow t_2 \propto (2y)^2 - 0^2$

$$* t_2 = 4t_1$$

* 0 $\xrightarrow{t_1}$ y $\xrightarrow{t_2}$ 2y $\xrightarrow{t_3}$ 3y

$$t \propto y_2^2 - y_1^2$$

$$* t_1 : t_2 : t_3 = 1 : 3 : 5$$

3. RADIATION

I. → Properties of Radiation or, Thermal Radiation / Infrared Radiation →

(i) →
 (ii) →
 (iii) →
 (iv) →

→ Learn from back page.

Heat radiation represent dual nature wave & particle nature.
 * particle nature → Heat Radiation exert pressure on surface.

Plane Radiation



Diffuse Radiation



$$P_r = \frac{2}{3} \mu$$

$$P_a = \frac{4}{3}$$

* Radiation press →
 S.p Reflecting $\Rightarrow P_r = 2\left(\frac{I}{c}\right)$
 S.p Absorbing $\Rightarrow P_a\left(\frac{I}{c}\right)$
 $\frac{I}{c} = \mu = \text{Energy density.}$

AIPMT

(v) → Intensity of Radiation (I) → Intensity of Radn only depend on power of Radiation source & distance from Radiation source. It is Independent from Freq. & Wavelength of Radiation.

$$I = \frac{P}{A} = \frac{E}{At}$$

P = power of Radiation source
 A = Area in which Radiation distributed.

AIPMT

(a) → point / spherical source →

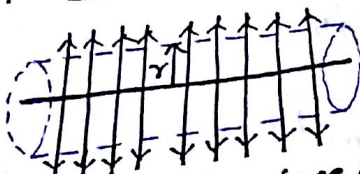


$$I = \frac{P}{A} = \frac{P}{4\pi r^2}$$

$$\propto \frac{1}{r^2} \propto a^2$$

$$a \propto \frac{1}{r}$$

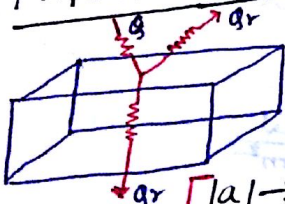
(b) → Linear / cylindrical source →



$$I = \frac{P}{A} = \frac{P}{2\pi rL} \propto \frac{1}{r}$$

$$a \propto \frac{1}{\sqrt{r}}$$

2. → Property of Surface / Interaction Radiation with surface →



Q → Incident quantity
 Q_r → Reflected "
 Q_t → Transmitted "
 Q_a → Absorbing cap

⇒ quantity = Energy or, Intensity.

(a) → Reflecting cap / Reflectance / Reflecting part →
 (b) → Transmission cap / Transmittance / Transmitting part →
 (c) → Absorbing cap / Absorbing cap →

$$r = \frac{Q_r}{Q}$$

$$t = \frac{Q_t}{Q}$$

$$a = \frac{Q_a}{Q}$$

* All are unitless & dimensionless

Energy conservation

$$Q = Q_a + Q_t + Q_r$$

$$1 = \frac{Q_a}{Q} + \frac{Q_t}{Q} + \frac{Q_r}{Q}$$

NOTE →

* $a=t=0 \Rightarrow r=1$ (100%) $\Rightarrow$ perfectly reflecting body/surface.

* $a=r=0 \Rightarrow t=1$ (100%) $\Rightarrow$ P.T body

* $t=r=0 \Rightarrow a=1$ (100%) $\Rightarrow$ P.A Surface (I.B.B)

* $a \neq 0$
 $t \neq 0$
 $r = 0$ } partially absorbing / partially absorbing.

$\Rightarrow a, r, t \Rightarrow$ unitless & dimensionless quantity.

$\Rightarrow$ Range of a, r, t b/w 0 to 1.

$$0 \leq (a, r, t) \leq 1$$

3. Basic definition

|I| → Energy density (u) → Energy stored per unit vol.

$$U = \frac{Q}{V} \rightarrow \begin{matrix} 0 \text{ to } \infty \text{ Range} \\ \text{Vol.} \end{matrix}$$

* unit $\Rightarrow J/m^3$

$$U = \frac{I}{c} \rightarrow \begin{matrix} \text{Intensity} \\ \text{velo. of light} \end{matrix}$$

|II| → Spectral Energy density (u_λ) → Energy stored in a per unit vol. of particular fixed Wavelength Range Radiation.

$$u_\lambda = \frac{Q_\lambda}{V} \rightarrow \lambda \text{ 'Range'}$$

$$u = \int_0^\infty u_\lambda d\lambda$$

* unit $\rightarrow J/m^3/\lambda^\circ$ or, J/m^4 .

|III| → Absorbing cap. (a) →

$$a = \frac{Q_a}{Q}$$

$$a_\lambda = \frac{Q_{a\lambda}}{Q}$$

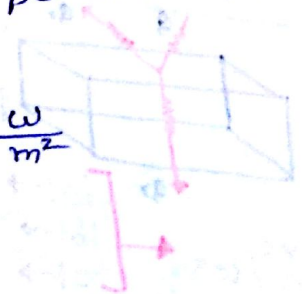
$$a = \int_0^\infty a_\lambda d\lambda$$

* unit $\rightarrow \lambda^{-2}/m^{-1}$.

|IV| → Emmisione power/cap (E) → Radiated (QR) per unit time per

$$E = \frac{Q_r}{A \cdot t} = I = P/A$$

unit $\rightarrow \frac{W}{m^2}$



VI → Spectral emissive power → Radiated energy of particular fixed Wavelength range. radiation per unit area per unit time.

$$E_\lambda = \frac{(q_r) d}{A \cdot t}$$

$$E = \int_0^\infty E_\lambda d\lambda$$

$$\text{unit} \rightarrow \frac{W}{m^2/\lambda^0}, \frac{W}{m^3}$$

2014
BCECE
BHU

VII → Emissivity / emission co-efficient (e) → Ratio of emissive power of general body to emissive power of ideal black body.

$$e = \frac{E_{GB}}{E_{IBB}}$$

$$0 \leq e \leq 1$$

$$(e_{I.B.B})_{max} = 1$$

* unitless, Dimensionless quantity

$$0 \leq e_{GB} < 1$$

$$e_{GB} < 1$$

NOTE →

$$a_{I.B.B} = e_{I.B.B} = 1$$

$$e_{GB} = a_{GB} < 1$$

BHV
* Emissivity depends on nature of surface.

$$Ex \rightarrow \begin{matrix} * \\ e_b > e_w \\ * \\ e_r > e_s \end{matrix}$$

AIIMS
2015

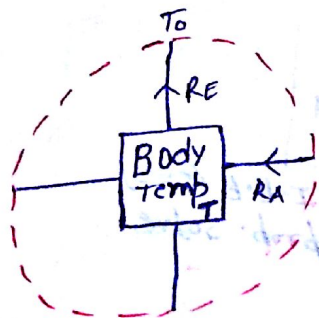
VIII → Ideal Black Body (I.B.B) → Body which absorb all Wavelength range Radiation at low temp. & emit all those radiation at high temp. Ex → Sun, Black Hole.

- A → Black body is an ideal body that emits and absorb radiations of all frequency.
R → The frequency of Radiation emitted by a body goes from a lower freq. to higher freq with an ↑ in temp.

Ans → C

4. → LAW OF RADIATION →

[A] → Privost theory of Heat exchange → Body emit & absorb simultaneously at all temp. up to ∞ time at all temp.



$$\begin{matrix} ** \\ T > T_0 \Rightarrow RE > RA \Rightarrow T \downarrow \Rightarrow \text{cooling Effect.} \\ T < T_0 \Rightarrow RE < RA \Rightarrow T \uparrow \Rightarrow \text{Heating Effect.} \\ T = T_0 \Rightarrow RE = RA \Rightarrow T \text{ const.} \end{matrix}$$

Limitation → Privost theory of Heat exchange is applicable on all temp. Except 0°K (at 0°K thermal energy of molecule become zero.)
AIR **

[B] → STEAFAN LAW → Emissive power of I.B.B is directly proportional to fourth power of temp.

* $E_{I.B.B} \propto T^4$ AIPMT 2007

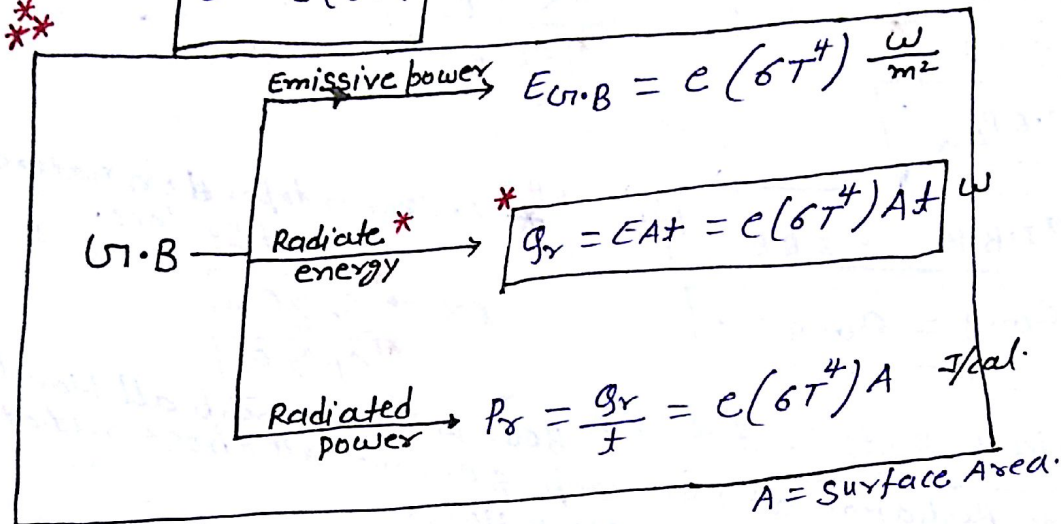
$E_{I.B.B} = \sigma T^4$

$\sigma = \text{Stefan const.}$
 $\sigma = 5.67 \times 10^{-8} \frac{\text{W}}{\text{m}^2 \text{K}^4} \checkmark [\text{S.I}]$

$\sigma \neq 5.67 \times 10^{-8} \frac{\text{W}}{\text{m}^2 \text{C}^4} \times$

$e = \frac{E_{G.B}}{E_{I.B.B}}$ $E_{G.B} = c E_{I.B.B}$

$E = c(\sigma T^4)$



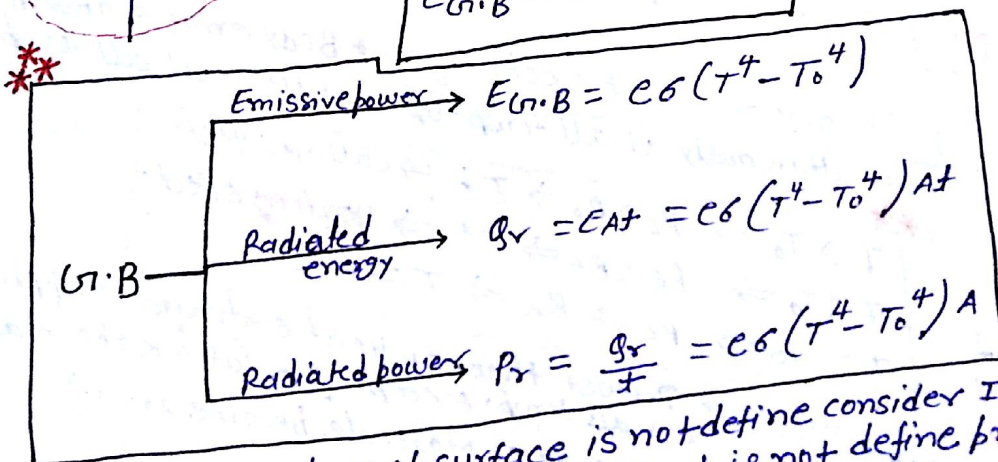
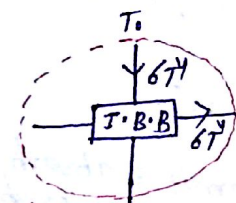
[C] → Stefan - Boltzman Law : →

Net emitted Quantity = Emitted Quantity - absorb quantity

$E_{I.B.B} = \sigma(T^4 - T_0^4)$

$E_{G.B} = c E_{I.B.B}$

$E_{G.B} = c\sigma(T^4 - T_0^4)$



NOTE → * If nature of surface is not define consider I.B.B ($c=1$).
 * If ~~nature~~ surrounding temp is not define prob. solve from Stefan law.

→

Rate of Heat Loss (RH)



iii → $R_H = \frac{dQ}{dt} = \sigma A (T^4 - T_0^4) = P_r$

$R_F = \frac{R_H}{M_C}$

AIIMS

NOTE →

* Rate of Heat loss depend on nature of surface, surface Area, temp of body & surrounding. It is independent from nature of material.

Rate of fall in temp (RF)

Rate of $\downarrow$ in temp.

Rate of cooling (RC)

Which is cooling faster

Which is cooling 1st.

iii → $R_F = \left| \frac{dT}{dt} \right|$

$R_C = -\frac{dT}{dt}$

$R_F = \frac{dT}{dt} = \frac{\sigma A (T^4 - T_0^4)}{M_C}$

AIR * Rate of fall in temp. it depend on nature of surface as well as nature of material, surface Area, temp. of body & surrounding temp.

Rate of cooling

* unit → $\frac{\text{cal}}{\text{sec}}$, Watt = RH

* unit → $\frac{^\circ\text{C}}{\text{sec}}$, $\frac{\text{K}}{\text{sec}} = R_F$

NOTE

→ Same material, same shape object heated up to same temp. & placed in a same surrounding for cooling through Radiation then Small dimension object cooling First.

* $R_F = \frac{dT}{dt} \propto \frac{1}{R} \Rightarrow$ * $t = \text{same} \Rightarrow dT \propto \frac{1}{R} \Rightarrow R_1 > R_2 \Rightarrow dT_1 < dT_2$
* $dT \Rightarrow \text{same} \Rightarrow t \propto R \Rightarrow R_1 > R_2 \Rightarrow t_1 > t_2$

* Rate of Heat loss is independent from nature of material but rate of fall in temp. depend on nature of material.

Imp

$V_{\text{solid}} = \frac{4}{3} \pi R^3$

$V_{\text{Hollow}} = \frac{4}{3} \pi (R^3 - r^3)$

$V_{\text{solid}} > V_{\text{Hollow}}$

$\left[R_F \propto \frac{1}{V} \right] \rightarrow (R_F)_{\text{solid}} < (R_F)_{\text{Hollow}}$

* $(R_H)_{\text{sphere}} = (R_H)_{\text{cylinder}} > (R_H)_{\text{cube}}$

* $(R_F)_{\text{cube}} > (R_F)_{\text{cylinder}} > (R_F)_{\text{sphere}}$

* $M = \text{same}$, $V \times d = \text{same}$, $V = \text{same}$

$V_{\text{disc}} = V_{\text{spher}}$

$A_{\text{disc}} > A_{\text{spher}}$

* $R_H \& R_F \rightarrow \text{Disk} > \text{sphere}$

AIIMS 2015

Newton's Law of cooling $\rightarrow$ Rate of cooling is directly proportional to temp. difference b/w body & surrounding.

$$R_c = c_1(T - T_0)$$

$c_1 = \text{Newton cooling const.}$

$$* c_1 = \frac{4\epsilon A \sigma T_0^3}{mc}$$

(Newton's law of cooling)

$$* \text{Low temp change} = N \cdot L \cdot C + S \cdot B \cdot L$$

$$* \text{High temp change} = S \cdot B \cdot L$$

(Stefan Boltzmann const)

2004
BHU 2007
AAM

Limitation of Newton's Law cooling $\rightarrow$

ii) $\rightarrow$ It is applicable only when temp. difference of body & surrounding less than equal to surrounding temp.

$$\Delta T = T - T_0 \leq T_0$$

$T_0 = \text{surrounding temp.}$

iii) $\rightarrow$ N.L.C is extended part of S.B.L for low temp change.

* iii) $\rightarrow$ It is applicable only when body loses its heat from radiation method & surrounding temp does not change with heat radiation.

**** Special case**

$$T_1 \xrightarrow{t} T_2$$

T_0

$$R_c = -\frac{dT}{dt} = c_1(T_{avg} - T_0)$$

$$= -\left(\frac{T_2 - T_1}{t}\right) = c_1\left(\frac{T_1 + T_2}{2} - T_0\right)$$

$$\left(\frac{T_2 - T_1}{t}\right) = c_1\left(\frac{T_1 + T_2}{2} - T_0\right)$$

**** Standard**

$$T_1 \xrightarrow{t_1} T_2 \xrightarrow{t_2} T_3 \xrightarrow{t_3} T_4$$

|a| $\rightarrow T_1 - T_2 = T_2 - T_3 = T_3 - T_4$

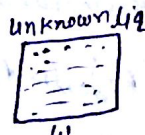
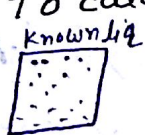
$$t_1 < t_2 < t_3$$

|b| $\rightarrow t_1 = t_2 = t_3$

$$T_1 - T_2 > T_2 - T_3 > T_3 - T_4$$

Application of Newton's law of cooling. (only for liq; not for solid & gas)

To calculate sp. Heat of liq -



$$R_H = \frac{dq}{dt} = \epsilon A \sigma (T^4 - T_0^4) = \text{same}$$

$$\left(\frac{dq}{dt}\right)_{\text{known}} = \left(\frac{dq}{dt}\right)_{\text{unknown}}$$

$$\left(\frac{M_1 c_1 + W}{t_1}\right) = \left(\frac{M_2 c_2 + W}{t_2}\right)$$

W
 V
 A
 c
 $T_i \xrightarrow{t_1} T_f$
 T_0
 c_1
 d_1

W
 V
 A
 c
 $T_i \xleftarrow{t_2} T_0$
 T_0
 c_2
 d_2

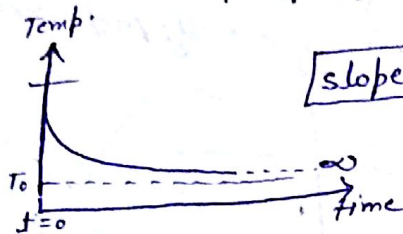
$$M_1 = V d_1$$

$$M_2 = V d_2$$

$C_2 = \frac{1}{M_2} \left[\frac{J_2}{J_1} (M_1 C_1 + W) - W \right]$

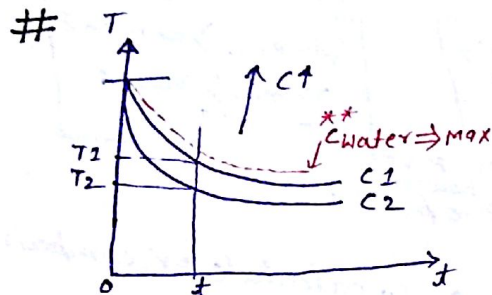
W is not define ($W=0$)
 $W=0 \Rightarrow \frac{M_1 C_1}{J_1} = \frac{M_2 C_2}{J_2}$

colling curve $\rightarrow$ If body cooled through radiation method its temp. $\downarrow$ exponentially w.r.t time.



slope $= -\gamma/x$

* slope $= \left| \frac{dT}{dt} \right| = R_F = \frac{CA\sigma (T^4 - T_0^4)}{mc} \propto \frac{1}{C}$



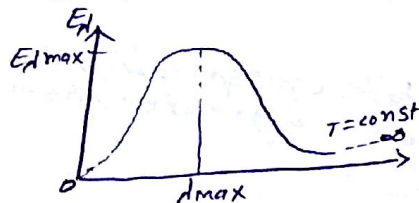
Imp * Slope of Water is Max so sp. heat of Water is Max.

$\left(\frac{dT}{dt} \right)_1 < \left(\frac{dT}{dt} \right)_2$

$C_1 > C_2$

Ideal black body Spectrum $\rightarrow$ curve b/w spectral emissive power & corresponding wavelength.

ii $\rightarrow$ Ideal black body Spectrum is a continuous spectrum b/c I.B.B emit 0 to ∞ Range Radiation.

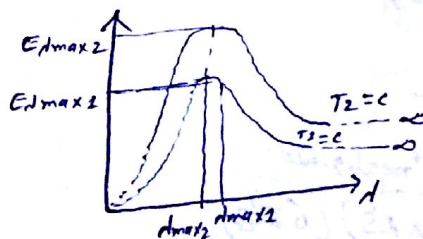


iii $\rightarrow$ Area $= I = \int y dx = \int_0^{\infty} E_{\lambda} d\lambda = E_{I.B.B} = 6T^4$
 Area $\propto T^4$



Area $= \int_{\lambda_1}^{\lambda_2} E_{\lambda} d\lambda = E$ b/w λ_1 to λ_2

iii $\rightarrow$ on $\uparrow$ temp. max emissive power is $\uparrow$ but corresponding wavelength $\downarrow$.



$T_2 > T_1$

$E_{\lambda \max 2} > E_{\lambda \max 1}$

$\lambda_{\max 2} < \lambda_{\max 1}$

$E \propto \frac{1}{\lambda}$

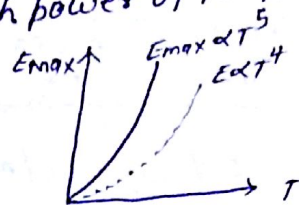
Wien's Law

1a) → Weins energy law → ~~max~~ emissive power is directly proportional to fifth power of temp.

AIPT

$$E_{\text{max}} \propto T^5$$

$$E \propto T^4$$



1b) → Weins disp. law or, Weins Wavelength law: → Wavelength corresponding to max emissive power is inversely proportional to temp. of body.

$$\lambda_{\text{max}} \propto \frac{1}{T}$$

$$\lambda_{\text{max}} = \frac{b}{T}$$

$b = \text{Weins const.}$
 $b = 2.93 \times 10^3 \text{ m K}$

$$\nu_{\text{max}} = \frac{c}{\lambda_{\text{max}}}$$

$$\nu_{\text{max}} = \left(\frac{c}{b}\right) T = b' T$$



$$E_{\text{max}2} > E_{\text{max}1}$$

$$\nu_{\text{max}2} > \nu_{\text{max}1}$$

$$T_2 > T_1$$

* $\lambda_{\text{max}} \Rightarrow$ Wavelength corresponding to max emissive power.
 * $\nu_{\text{max}} \Rightarrow$ freq. corresponding to max emissive power.

AIIMS

Application of Weins disp. law → To calculate or, compare temp. of planet or, star.

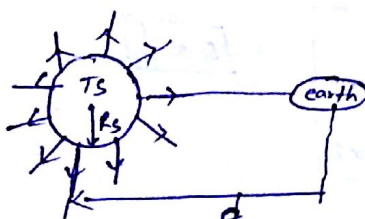
$$\lambda_{\text{max}} = \frac{b}{T}$$

$$\frac{\nu}{\lambda} \propto \frac{1}{T} \Rightarrow \nu \propto \frac{1}{\lambda} \propto T$$

* complementary colour
 Red + green $\Rightarrow$ Black
 Yellow + Blue $\Rightarrow$ Black

Imp. * colour of star radiation appear White corresponding to max. emissive power the temp. of star $\rightarrow$ greater than from temp. of sun. ($T < \frac{1}{\lambda_{\text{max}}}$)

Solar const [S] →



$$S = \frac{Q}{At} = I = P/A = \frac{P_{\text{sun}}}{4\pi d^2}$$

$$P_{\text{sun}} = e A \sigma (T^4 - T_0^4)$$

$$e_{\text{sun}} = 1$$

$$A_{\text{sun}} = 4\pi R_s^2$$

$$T_{\text{sun}} \gg T_0 \text{ negligible.}$$

$$P_{\text{sun}} = (1) (4\pi R_s^2) (6T^4)$$

$$S = 6T^4 \left(\frac{R_s}{d}\right) \propto \frac{1}{d^2}$$

* Earth
 $S = 1.99 \frac{\text{cal}}{\text{min/cm}^2}$
 $= \frac{2 \times 4.2}{60 \times 10^{-4}} \frac{\text{W}}{\text{m}^2}$

* Temp. of Sun become double & radius ↓ to half then solar const of planet will become → Four time

$$S = \frac{T^4 s^2}{2^4 \left(\frac{1}{2}\right)^2} = S_2 = 4S_1$$

* Solar const. of planet 'S' and its radius 'r' then received energy per unit time is → $S(\pi r^2)$

$$\left[\begin{aligned} S &= \frac{Q}{A \cdot t} \\ \frac{Q}{A \cdot t} &= SA = S(\pi r^2) \end{aligned} \right]$$

AIIMS

Kirchoff Law → At const temp. ratio of spectral emissive power & spectral absorption co-efficient remains same & equal to emissive power of I.B.B.

$$\frac{E_\lambda}{a_\lambda} = \text{const} = E_{I.B.B} = \sigma T^4$$

$$\# T = \text{const} \Rightarrow E_\lambda \propto a_\lambda$$

Application of Kirchoff Law →

AIIMS

|| → If a body is a good emitter it is also a good absorber or, If it is a bad emitter i.e. bad absorber.
EX → A white metal polished ball having some black spots in dark room then black spots appears bright as compared to white ball.

||| → Explanation of colour →

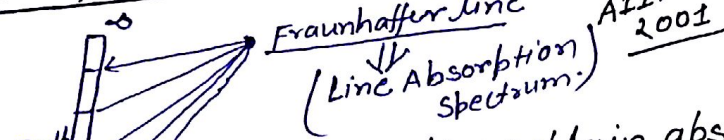
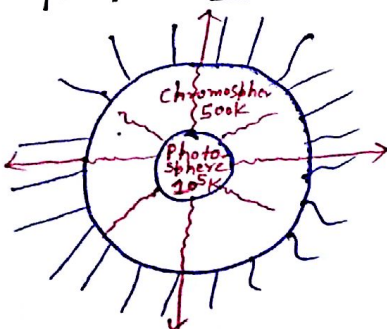
1a) → Body transmit & reflect same colour radiation & absorb remaining colour & which colour it will max absorb complementary colour.
EX → Red & green
Blue & yellow

Eg → Red glass heated & seen in dark room it will appear green.

1b) → If complementary colour (R → G, Y → B) radiation incident on body it will appear black.

1c) → If same colour radiation incident on body it will disappear/invisible.

||| → Explanation of Fraunhofer Lines →



Fraunhofer line explain absorption spectrum

Inner part of sun is photosphere which emits a too range radiation & outer part which is called chromosphere absorb some radiation which is out in spectrum on earth & it will appear in the form of dark line which is called Fraunhofer lines.

* In a solar eclipse condn Fraunhofer line appeared bright which is explain from Kirchoff law.

AIIMS 2001